

WEST VIRGINIA LEGISLATURE

REGULAR SESSION, 1947



ENROLLED

SENATE BILL No. 94

(By Mr. Stemple)



PASSED March 8, 1947

In Effect from Passage



94

**ENROLLED**  
**Senate Bill No. 94**  
(By MR. STEMPLE)

[Passed March 8, 1947; in effect from passage.]

AN ACT to amend and reenact section two, article eighteen, chapter nineteen of the code of West Virginia, one thousand nine hundred thirty-one, as amended, relating to the control of live stock and preventing live stock to run at large on any public road, highway or railroad right-of-way.

*Be it enacted by the Legislature of West Virginia:*

That section two, article eighteen, chapter nineteen of the code of West Virginia, one thousand nine hundred thirty-one, as amended, be amended and reenacted to read as follows:

Section 2. *Unlawful Running at Large of Stock on*  
2 *Road or Railroad Right of Way.*—It shall be unlawful for  
3 the owner or manager of any horse, mule, ass, jennet, cat-  
4 tle, sheep, goat or hog, to negligently permit it to run  
5 at large on any public road or highway or railroad right-

6 of-way, and should any such stock, while so negligently  
7 allowed to run at large, injure or destroy the property  
8 of another while so running at large, the owner or man-  
9 ager thereof shall be guilty of a misdemeanor, and, upon  
10 conviction thereof, shall be fined not less than five dollars  
11 nor more than ten dollars.

The Joint Committee on Enrolled Bills hereby certifies that the foregoing bill is correctly enrolled.

Forest L. McOwen  
Chairman Senate Committee

R. S. Matthews  
Chairman House Committee

Originated in the Senate

Takes effect from passage.

Howard Myers  
Clerk of the Senate

Garrett  
Clerk of the House of Delegates

Arnold M. Vickers  
President of the Senate

John E. Amos  
Speaker House of Delegates

The within approved this the 13  
day of March, 1947.

Oliver Medsker  
Governor.



Filed in the Office of the Secretary of State  
of West Virginia. MAR 13 1947  
WM. S. O'BRIEN,  
SECRETARY OF STATE